



## 2012 C9 Championship Tournament



## Eligibility

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**\*\*Notes are subject to change, in case all participants will be notified of the changes.**

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All players in the America, Europe and Asian region can register in the 2012 C9 Championship Tournament.

\*\* Korea, Japan, China and Thailand will have their IP Blocked, since they have their own publisher in the region. For those who are included in the region, please connect to its official website for local services.

Players MUST be enrolled in the sign- up page ([www.c9.webzen.com](http://www.c9.webzen.com)) at the time of registration.

Players must be registered with valid names from April 25th through C9's official homepage.

The minimum number of players per team is 6, but it is highly recommended to have more for substitution.

Registration page is open until May 6th 2012.

Players can only play for one team.

## Tournament Method

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The format of each match is 6 vs 6 relay match. The match goes to the team that first gets to six wins in order by lineup.

The duration of each match is 3 minute.

Playing two or more different characters or classes in one match is not allowed. You must play the class that you specify during lineup submission.

Play with your own character in the qualifying rounds before the Finals



Play with Level 50 default characters with setted equipments only at the Finals.

## Substitutions

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Each team is given an allowance of 2 substitutions.

Only two substitutions are allowed per match.

Team members and substitutions may only participate for one team.

After the 2 substitutions are used up, any subsequent substitutions must be agreed by the opposing team.

## Map Schedule

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Relay Match : Magnate's Grave

## Administrative Goal

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Our goal is to provide participants with fair and competitive PvP. We will not tolerate users that attempt to undermine the positive atmosphere that we try to maintain. This includes disputing on purpose, unsportsmanlike conduct, cheating and/or glitching, etc.



Violation may result in removal from 2012 C9 Championship Tournament.

## Rules & Regulation

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### Basic Rules

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As with all events, all players should follow the guidelines set by our Game Masters (GMs) or your team could be disqualified from the tournament.

Each team is responsible for having the correct number of players for the tournament upon scheduled match time. Failure to do so may result in disqualification.

For any allegations of cheating, glitching, etc. You must immediately raise a formal objection or submit a proof that you may have.

If there is a score or winner dispute you will need to submit a proof that you won the match. Disputing a Match without proof may result in disqualification of the match and possible disciplinary action.

Each team will have a coordinator or a leader that is responsible for organizing his or her team, submitting lineups and adjustments, and serving as a point of contact with GMs and other coordinators.

Each division's matches will have a pre-set date and time. Matches must be played at the default time unless both teams agree to play their matches beforehand. No matches can be postponed. Exceptions may be granted on a case by case basis upon detailed review by C9 administrative staff.

The match will start at the time that has been posted in the notices. All participants must enter the designated room in Arena Server, 5 minutes before the game starts.



The password and information for all match rooms will be sent by the GMs as in-game mail to the team leaders.

If a team is considered as 10 minutes no-shows after the proposed time, an automatic match loss will be given without an exception. This counts as a forfeit loss.

If there is a technical problem after beginning the game, participants cannot operate the computer by themselves at any condition. Players must notify their issue to the GMs to solve the problem.

Technical problems must be notified within 30 seconds, if not, there will be no re-matches.

Further information can be found in our FAQs.

## FAQ

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See our FAQ.

<http://www.facebook.com/notes/c9/2012-c9-championship-tournament-test-notice-updated-april-9th/371346256243148>

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